I have always believed that if a person is not part of the solution, they are part of the problem. This motto is what made me become an at the age of sixteen when I created . I combined with to create a product that everyone would be interested in buying. I wanted to reinvent to help people improve . I fundamentally redesigned and re-engineered the product, while . I advertised my project on Kickstarter where founded 100% in weeks. was later advertised in and magazines. This creation was the initial stepping stone towards reaching my full potential as a product designer.

One year later, I invented an with my brother and listed it on Kickstarter.

was the first . It was designed to . Within the first days of releasing , I had over 1,500 buyers. I was overwhelmed by the immediate response from customers.

After having two successful products on KickStarter, I wanted to focus my entrepreneurial efforts on design. I created . This was a way for me to expand my innovative abilities, while learning new techniques in the field of design. I used my experiences from living in and to and see the world in a new way. My goal for this was to find the perfect design while focusing on small details.

All of these projects were part of my secret plan from Freshman year of high school. I had fundamental ideas that I wanted to introduce to people without going bankrupt. That is why I started the process with a project that would be economical to produce and have minimal production time. I spent the money earned from to create . I built a product that was to produce, but helpful for other people in their daily life. I had low margin earnings on , but my intent was to make just enough money to produce my next project.

As a young entrepreneur seeing the success of my plans, I began to have a new understanding of what it meant to be open-minded. I focused on innovating and finding solutions for current consumer problems rather than economical gain. In order to do this, it was important that I followed the necessary steps, not rush through the creation of projects, and have minimal financial loss. The rewards gained as an entrepreneur were not only about being the main player of the creative process of introducing and developing new products, but most importantly having a positive impact on others' lives.